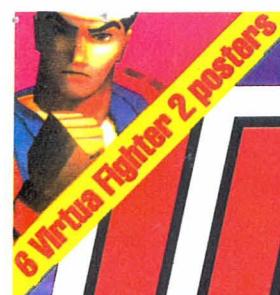


The world's best-selling next generation games magazine - The future is here!



Issue five - April 1995 - £2.25

Ultimate

Future Games

Killer Instinct

How to become the meanest killing machine...

3DO Return Fire

Guns roaring, cannons booming – get ready to kick some ass!

PlayStation Cybersled

Is the coin-op conversion all it's cracked up to be?

The Ultimate Crystal Ball

What's in store for 1995 on all the next generation consoles!

Scorchin' fire power!

Lasers-a-blazin' in Saturn Panzer Dragoon



PlayStation



3DO



Saturn



Jaguar



SNES



Mega 32X

Free!
Giant Poster
The Videogaming Map
of the World

Future
PUBLISHING
Your guarantee of value



When you want to change vehicles retreat to the bunker.



Helicopter

The only vehicle you can use to collect the flag. It's a quick car, but massively vulnerable. Carries a box of grenades.

TOP CHEATS

Mortal Kombat 2; Mega Drive
Acid bath fatality: Go to the Dead Pool and win two rounds, then when Finish Him appears, hold the Low Punch and Low Kick buttons. Then, keeping them pressed, unleash an uppercut – your opponent is drenched in fatal acid. Burn baby burn!



JEEP

We've been looking for all-out guns-blazing, bullets-whistling, flesh-burning, bone-crushing war for ages. And thank God, we've found it! In the



▲ The evil death-skull laughs in your face as you explode in flames.

Best for scouting over enemy territory, searching for that elusive flag. Carries a machine gun and enemy-seeking radar.



▲ There is a top FMV victory parade to mark your success.

The hottest action in Return Fire

scorchin' form of *Return Fire* on the 3DO. And all we can say is "Hallelujah!"

You can play in both one and two-player modes. As a single player you have a choice of four military vehicles (see four corners of the page) as you aim to battle through buildings, missile launchers and enemy

fire. to discover where your opponent has hidden his flag. Once you've destroyed most of your enemy's defence, you have to pick his flag up and return it to your base. Pretty easy, you reckon? Ha! Just you wait.

In two-player mode, the aim is the same, except that both players now also have their own flags to defend. Tactics then play a much bigger role, because it's more difficult to adopt the old 'shoot everything-in-your-way' policy.

The graphical detail and viewpoints are excellent. As you drive faster for instance, the camera rises to give you a wider viewing area. Well smart. Watch out as well for enemy soldiers running away from you and run them over – it's probably in breach of the Geneva Convention, but so what? It makes a great squishing noise.

The graphics are only bettered by the unbelievably atmospheric soundtrack. As



Armoured Support Vehicle

▼ You can top up on fuel and weapons at these refilling stations near enemy bases.



oting

▲ Tanks are the most versatile in terms of speed and strength.



3DO • Silent Software • £40

in Fire

you drive towards almost certain death, you're egged on by Mars (from Holst's *The Planets*) which sounds like the Star Wars theme tune. And best of all is the *Hallelujah!* that greets you when you find your enemy's flag. The music from the Old Spice advert is also in there somewhere. This really is a return to true gameplaying values whilst still embracing the new technology available. It's full of top gun action and we just love it all.

Use the tank to do most of the hard work. It's faster than the ASV, and its cannon can blow most obstacles to bits. Carries bullets and an enemy-seeking radar.



Heavy stuff. It's the slowest machine, but causes the most damage. Use it to get rid of missile silos, mines and an enemy-seeking radar.



▲ Once you've grabbed the flag in your jeep, just drive like a madman.

Tank

Ultimately

Glowing

92%

- Two-player warring bliss
- It really needs two players