

NINTENDO • SEGA • ATARI • 3DO • CD-I • SONY • SNK • ARCADES

# Game Informer

MAGAZINE

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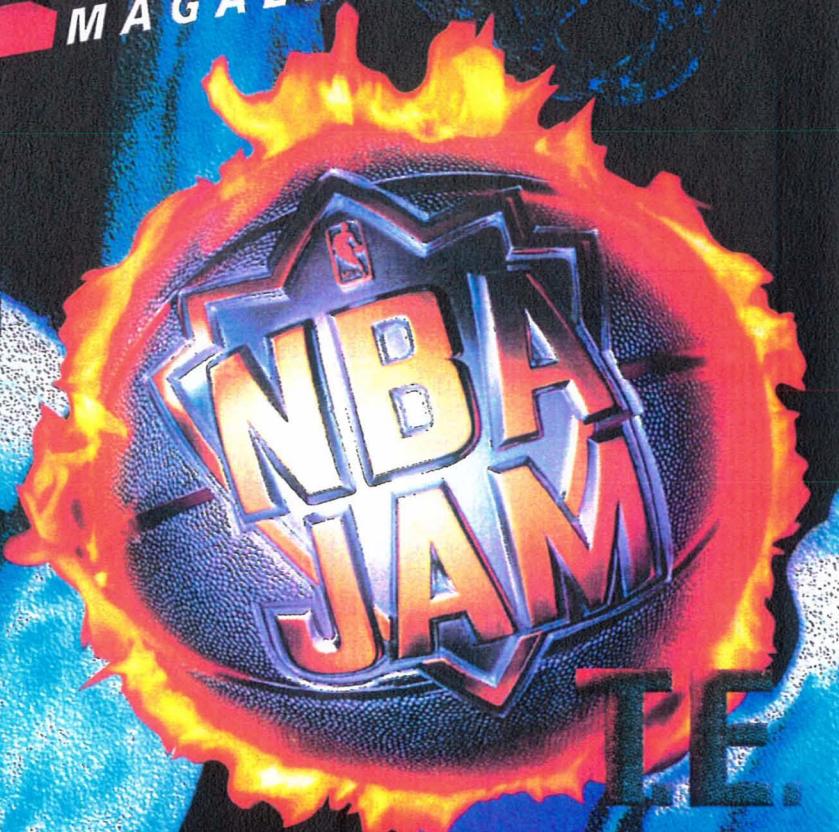
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**VIRTUA FIGHTER 2**  
STORMS INTO THE  
ARCADES  
P.G. 41

March 1995  
Vol. V • Issue 3 • #23



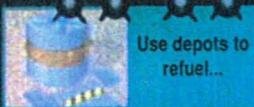
Fox McCloud  
RETURNS IN  
**STARFOX 2**



# RETURN FIRE



- **Cart Size:** CD-ROM
- **Style:** 1 or 2-Player Armored Combat Simulator
- **Special Features:** Classical Music Soundtrack by Angel/EMI Classics, Four Different Vehicles, Password and RAM Save, Split Screen Simultaneous 2-Player Action
- **Created by:** Pacific Silent Software
- **Available:** Now for 3DO



Use depots to refuel...



...and ammo caches to rearm.



Kudos to you, Brown Team Leader, kudos to you.



Looks like we've located the enemy flag.

## ► THE BOTTOM LINE **8.5**



One heavily armed helicopter ready for takeoff.



Brown Team resupplies while Green goes out on patrol.



If you can run, you'd better get out of the hospital!

### ROSS, THE REBEL GAMER

**Concept:** 8.75 "Although this game is similar to the old 2600 game Combat, it has much improved graphics and four vehicles rather than just a tank. I absolutely like the two-player mode better than the one-player. It makes winning that much better when you can rub it in a little. The background music makes this game even better, because it adds so much to the intensity of the game."

**OVERALL:** **9**

### RICK, THE VIDEO RANGER

**Concept:** 7.5 "Return Fire is an excellent war strategy sim that is the equivalent of playing capture the flag with tanks and jeeps. I like the challenge aspect of this game in head-to-head combat. As a one-player game, it's not bad but it's mostly a practice mode for the two-player game. Return Fire has some great sound effects and some humorous video footage. I recommend this one to any 3DO player who likes two-player competitive games."

**OVERALL:** **7.5**

### PAUL, THE PRO PLAYER

**Concept:** 9 "Return Fire is a fantastic action/war/simulator. The way the screen scales and rotates during play is phenomenal. Plus, the details, like the army men running scared, add to the realism of the play. I found that the one-player mode wasn't nearly as fun as competing against a friend. With numerous playfields, endless strategy and fantastic sound, Return Fire has to be one of the top five titles for 3DO."