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## X-MEN

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December, 1994

Volume 7, Issue 12



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**RETURN  
FIRE**
**FACT FILE  
RETURN FIRE**

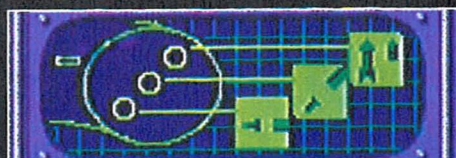
MANUFACTURER	# OF PLAYERS
SILENT SOFTWARE	1 OR 2
DIFFICULTY	AVAILABLE
MODERATE	DECEMBER
CARTRIDGE SIZE	NUMBER OF LEVELS
CD-ROM	9/132
THEME	% COMPLETE
ACTION/WAR	85%

## Weapons of warfare! Helicopter

You have four pieces of military equipment to accomplish your flag-catching mission. Before you choose between them you have to learn what your weapons can do so that you don't send a tank to do a scouting job best left to a helicopter. You also have to be careful not to waste your vehicles because some of them are expensive and hard to get a hold of. After you master these you will be able to take on anyone!



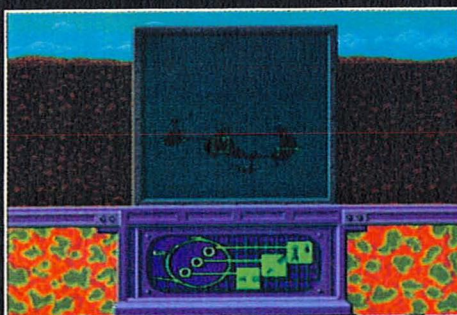
Armed with missiles, a machine gun and enemy-seeking radar.



The helicopter is great for scouting out potential flag sites.

## Starting up

Pick the stage you wish to conquer and then go for it. You have a choice of lots of different battlegrounds and different difficulty levels.



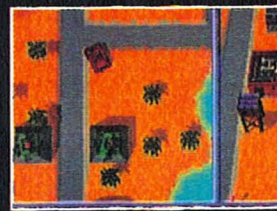
The game also has an option to choose between several different languages so that the game can be enjoyed by anyone.



## Perspectives



As you play the game the view will change from a close-up view to a farther view, depending on how fast you're going.



# RETURN FIRE™

**S**omewhere on an island in the Pacific you and your troops are on a mission to capture the enemy flag, destroy his base and take control of the island. You have four pieces of military hardware to help you accomplish the mission. The tank, helicopter, A.S.V. are all powerful weapons but they are all unique.

This game can also be played in One- or Two-Player Mode. Other features include awesome scaling effects that keeps the playing field at just the right perspective. There is also an option to choose the language that the game is in so that the game can be enjoyed by people all over the world.

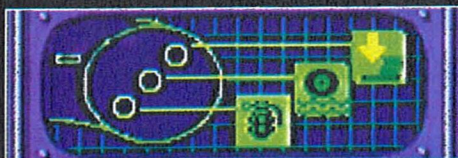
Return Fire is a Trademark of Prolific Publishing, Inc. 706 West Broadway, Suite 300, Glendale CA 91204



## Jeep



Armed only with a box of grenades, the jeep is quick but vulnerable.

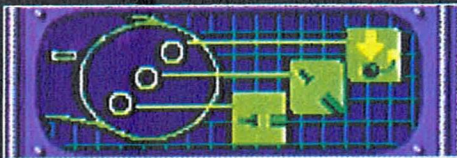


The jeep is the only vehicle that can retrieve the flag, and it can float on water.

## Armored Support Vehicle



Armed with missiles, proximity mines and enemy-seeking radar.

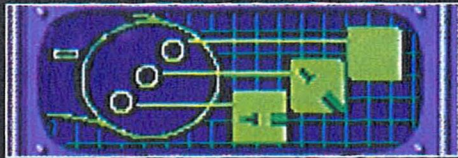


The A.S.V. is your most powerful tool, but it is a slow-moving vehicle.

## Tank



The tank is armed with bullets and enemy-seeking radar.



The tank is your work horse being both quick and powerful.

You can take out these buildings just to practice your maneuvers.



## The first strike!!



You can totally destroy the enemy compound since there is no resistance.



## Simple level



The first level of this game is what the programmers call the simple level, and was put in there simply as a training level. There is no resistance on this level and there is only one place that the flag can be. This level is a lot of fun to play at the beginning but as you get better you'll want more of a challenge. Then it's time to move on to bigger and better, battles that will challenge even the best players.





# Strategy

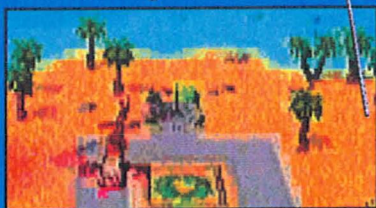




## Legend

Here we are showing one of the hardest maps in the game. The legend below is to help you better understand the layout of the land and the strategy you will need to employ in order to win the battle.

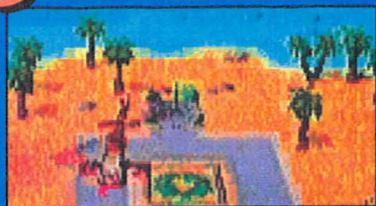
These indicate potential flag locations.



As you can see there are many spots that the flag can be in. Your success depends greatly on how fast you can determine the flag's location and how well and fast you can clear a path for your jeep.

# S

The S icons tell the respective starting places by color.



Both you and your opponent start near enemy territory so that neither has any clear advantage. There are several different ways to go—either try to beat your opponent by way of speed or use different techniques to sabotage him. This game is fun in One- or Two-player Mode but I think it's a blast to blow one of your buddies' helicopters right out of the sky!

## Sabotage!

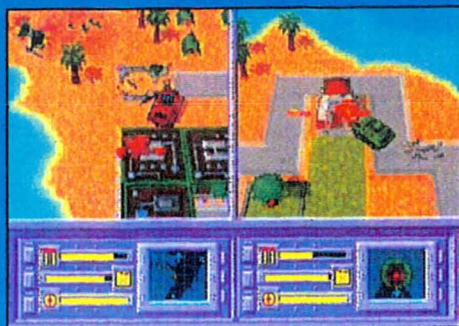
As you study the map you will notice that there are some bridges that you will not need in order to reach your objective. These bridges are of no use to you and will most likely help your opponent, so in order to help yourself and hurt the other guy at the same time blow them all up! This will leave him with only two ways to go—use his expensive helicopter or use his quick, but vulnerable, jeep.



## Breach the walls!



Every one of the potential flag sites is surrounded by rocket turrets. You are constantly being badgered by the automated defenses of the base including these pesky little drones that are fearless and dedicated to taking you out. Your tanks and your A.S.V. are really tough and can withstand repeated hits, while your helicopter and your jeep are relatively weak. Send in the big guns to clear the way.





# FIGHT!

This is an example of how a game might be played. This playing field is average on the difficulty scale with only a few potential flag spots that are not heavily guarded.



Send out your helicopter to scout the region. Remember to keep moving or they will send out drones to eliminate you.



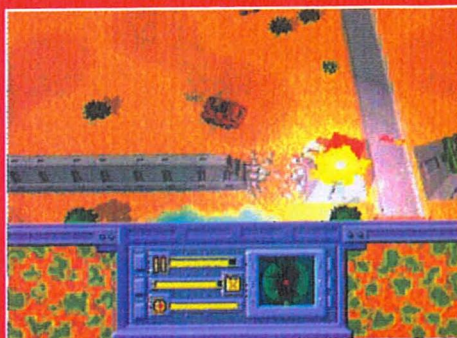
When you find the flag, get out of there as fast as you can so the turrets won't lock on you.







Circle the compound one last time to get a good idea of the layout of the land in preparation for your tank.



The A.S.V., or tank, comes in next to clear a path for the jeep that will attempt to recover the flag.



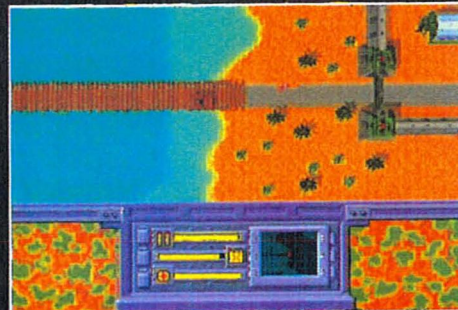
The jeep can do things that the other vehicles can't, like crossing through the water. This makes your quest shorter.

## One player

Playing in the One-Player Mode is a little more relaxed because you're not in a race to get the flag. You can take your time to make sure you don't lose any of your vehicles. You can also take more time to totally destroy the opposing forces.



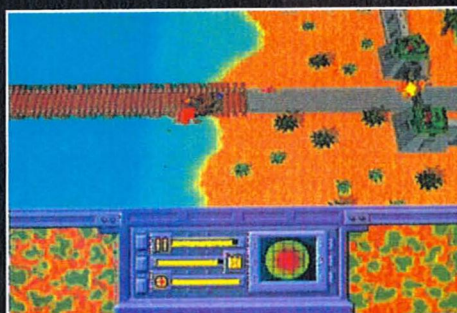
If you use your helicopter to see whether there is a flag, you are taking a big risk.



Be sure to clear a path big enough for your jeep to get through easily.



If you learn to fly well enough you can take out the turrets with the helicopter.



The tank can pretty much ignore walls, just blow them up!



Before you take out the turrets, check to see if the flag is really in there.

### THE GOOD

This game is basically good. Everything from the graphics and game play to the concept is well done.

### THE BAD

This game is so addictive you might have to go to rehab!!

### THE UGLY

The landscape after the A.S.V. goes into battle with guns blazing!